

MODEL NUMBER:

DIVISION:

Nailympia®

COMPETITIONS

2024 SCORESHEETS

ACRYLIC SCULPTURE One hand - 75 minutes

COMPETITION
LOCATION:

Total Possible Points	Total Points Given
10	
10	
15	
15	
10	
10	

JUDGE 1	<p>POLISH Only pinkie & thumb are to be polished consistently even with 1mm space in the cuticle area, without any streaking in polish. Hair line, surface, sides & tip of edge covered. No polish on skin, under the nail or in concave.</p>	10	
JUDGE 1	<p>HIGH SHINE Index, middle & ring fingers are to be brought to a high shine over the entire surface of convex. There should be no visible file scratches, no matte spots on the surface due to unevenness & the work is to be performed using a high shine buffer. The three nails have to shine with a glass finish.</p>	10	
JUDGE 2	<p>NAIL LENGTH The length has to be consistent & in proportion with the hand & the fingers on all 5 nails. The nails should be in line with the metacarpal head bones. The nail bed of the small finger must be shorter than the nail bed of the ring & index fingers. The nail bed of the ring & index fingers has to be shorter than the nail bed of the middle finger & the thumb. The nail bed measured from the cuticle area (top view) to the deepest point of your smile line (top view). The nail bed should be as long as the end point of your smile line (sideview – lateral sidewall) to the end point of the nail shape/hair line (sideview). The correct length of the competition nails should be min. 50 % & max 80% of the nail bed.</p>	15	
JUDGE 3	<p>C-CURVE C-ARCH (TUNNEL VIEW) C-curve should follow the shape of the nail down the entire length of the nail in convex & concave this is the C-Arch of the nail (tunnel view). The c-curve must be symmetrical & even on all fingers. C-curve should be 30 - 50% (higher degree of difficulty at 50%) out of a circle from a 100% on all 5 nails. Don't mix, choose one! EXAMPLE: If the competitor chooses 45% on the first nail, all nails need to have a 45% c-curve. In the convex & concave a consistent structure has to follow the shape of the entire nail down the entire length of the nail in convex & concave. It must be symmetrical & even on all fingers. Convex & concave lower side lines need to be as thin as the hair line or thinner but even on both sides.</p>	15	
JUDGE 4	<p>APEX High point of apex & arch must be consistently placed on each nail with correct placement for the resulting nail. Not overly pronounced & must be elegant. The apex should be consistent & even on all nails. When viewed from the side, the apex should be between 25% - 50% of the entire length from cuticle to hair line.</p>	10	
JUDGE 4	<p>HAIR LINE & FREE EDGE The nails must be consistently thin throughout the entire nail, be uniformly thin on each nail & no thicker than a business card. Thickness will be considered by the judges in the degree of difficulty (thinner & consistent being more difficult).</p>	10	

ACRYLIC SCULPTURE

One hand - 75 minutes

Total
Possible
Points Total
Points
Given

JUDGE 5	UPPER ARCH – UPPER SIDE LINE (TOP & SIDE VIEW) From the nail's side profile, the extension must be parallel to the lower arch of the nail & be even on all 5 nails. From the top view side lines should not be wider than the natural nail lateral side lines or filed away. Top view; side lines may be coming out of the lateral sidewall straight or slightly tapered. Don't mix, choose one!	10	
JUDGE 5	LOWER ARCH / LOWER SIDE LINE (SIDE VIEW) The lower side lines should be even, neat & extend straight out from the lateral fold on both sides. They must be parallel to the upper arch from the side view. No step or ridges on sidewalls. When viewing the side lines from the view of the hair line/c-curve, they should end at the same height.	10	
JUDGE 6	NAIL SHAPE The shape of the nails looks consistent & uniform looking down on from above the nail & from the model's perspective. Only square (90-degree angle from the side view) or squoval (75-degree angle from the side view) shape is allowed. Choose one shape, don't mix! The nails should be in line with the metacarpal head bones.	10	
JUDGE 7	SMILE LINE Consistent shape on all 3 nails, evenly applied so tips match, no shadows, clean line & evenly aligned. Smile line of the index & ring fingers should have the same length measured from the cuticle area to the deepest point of the smile line & from the end point in the lateral folds to the hair line. Smile line of the middle finger needs to be longer than ring & index fingers. Flat line will receive less points than a deeper smile line. The higher the Smile line the higher the difficulty. A deeper smile line is a higher difficulty and so is a U shape of the smile line a higher difficulty than a V shape smile line. The longer the nail bed of your model the more chances you have to create a deeper smile line.	15	
JUDGE 8	WHITE EXTENSION / APPLICATION OF WHITE Even application of product, no shadows, or bubbles, no pits & consistent across all 3 nails. Sharp division of colour at smile line & no pink or clear on the white extension.	15	
JUDGE 8	NAIL BED / APPLICATION OF PINK/CLEAR/CAMOUFLAGE Even application of product, no shadows, or bubbles, no pits & consistent across all 3 nails. Sharp division of colour at smile line & a good blend to the nail bed towards the cuticle area. Choose transparent pink, clear or camouflage, just one for all nails! Nail bed of the index & ring fingers should have the same length measured from the cuticle area to the deepest point of the smile line. Pinkie nail bed needs to be shorter than the index & ring fingers. Nail bed of the middle finger needs to be longer than ring & index fingers & the same on the thumb. Use transparent pink, clear or camouflage, for 3 nails! The colour of the nail bed needs to complement the skin tone.	10	
JUDGE 9	CUTICLE AREA No cuts or irritation around skin. Points will be deducted for any damage to the skin during the nail competition. Even product application with no ledge or missing product.	10	
JUDGE 9	SURFACE SMOOTHNESS No file lines or indentations. Finished product is smooth without bumps, dips & no rough or dull spots.	10	
	TOTALS	160	